License server with all plugins from iCube R&D Group <u>https://rendering.ru</u> will be available during competition dates (until 1 July 2017) and for creating works for this competition (none commercial use only) Plugins included:

- MultiScatter
- VRayPattern
- SplineLand
- MadCar
- CityTraffic
- VRayScatter for Maya
- VRayPattern for Maya

Here are instructions how to activate:

- 1. install latest plugin from http://forum.rendering.ru (login is not required)
- 2. launch "Licence Manager" (Start -> R&D Group -> Cerber -> License Manager)
- 3. select Network tab, and enter server address and port as humster3d.rendering.ru:45444
- 4. click on "Save" , and then "Query", the server should respond like this:

🛈 iCube R&D Group: License Manager	
Network Local	
Server Settings	
Address humster3d.rendering.ru:45444 Sa	ve
Proxy	
Address	
Address Sa	ve
User Sa	ve
Password Sa	ve
Query Licenses + CityTrafficHumster3D.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + MadCarmy.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + MultiScatterFor3dsMaxHumster3D.lic: Free: 500 of 500; expire on 02.07.2017 (122 days left) + SplineLandHumster3D.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + VRayPatternFor3dsMaxHumster3D.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + VRayPatternForMayaHumster3D.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + VRayPatternForMayaHumster3D.lic: Free: 100 of 100; expire on 02.07.2017 (122 days left) + VRayScatterForMayaHumster3D.lic:	
Que	ery

(if Licence Manager crashes when you click Save, it means that server is not accessible, due to your firewall not allowing outgoing port 45444)

5. Restart PC (important!!!!) so environment variable become active